

Front End Developer Weapons in GNOME

By Yudhi Satrio - [CC-by-SA 4.0 license](#)

Who am I?

Bonjour! je m'appelle Yudhi (My name is Yudhi)

1. I'm a Lead Engineer at DMVS (Dailymotion Video Services), yes that dailymotion.com
2. One of GNOME Asia 2019 committee last year at Gresik
3. One of Vuejs translator
4. One of A11y - ID initiator in Indonesia. We have Telegram group
5. One of initiator of gresikDev

You can contact me at twitter @isatrio and email isatrio@gnome.org

My little workspace at home



Your potential (web) user in Indonesia

in million



119,4*

18,2**

3,5***

0,6 ****

0,6*****

X

Y, temporary and situational

YOU, in unfortunate future

Gnome is a crazy rich desktop

Prince of Giri

Front End and Mac

1. Front End thing is hard, just let me do it
2. The only reason I use Mac is Safari (you can't find it in another OS)

I'm Unique Front End Guy

Editors

1. The only editor that support a11y is Vim and Gedit
2. Another reason I use Vim is because I can't quit

vim

2 s/P/player-events-manager.ts

" Press ? for help

.. (up a dir)

</yudhi/Sites/dm-custom-embed/

dist/

node_modules/

src/

AMP/

Assets/

CustomEmbed/

Entries/

Interfaces/

ts dm-amp.ts

ts dm-custom-embed.ts

ts dm-no-cpe.ts

Labs/

Libraries/

Nlp/

NoCPE/

Player/

Components/

Interfaces/

Scss/

ts player-events-manage

ts player-manager.ts

Playlist/

Video/

CHANGELOG.md

LICENSE

package-lock.json

package.json

postcss.config.js

README.md

tsconfig.json

webpack.config.js

1 import infMultiplayer from "../Interfaces/infMultiPlayer";

2 import infPlayer from "../Interfaces/infPlayer";

3

4 import { sleep, waitFor } from "../Libraries/Utilities/waitFor";

5

6 export default class PlayerEventManager {

7 private players: any[] = [];

8 private noFill: boolean = true;

9 private adPlaying: string = '';

10 private multiplayerParams: infMultiplayer = null;

11 private playerParams: infPlayer = null;

12 private hidden: string = '';

13 private visibilityChange: string = '';

14 private adPause: boolean = false;

15 private pauseOnClick: boolean = false;

16

17 public constructor(playerParams: infPlayer, multiplayer: infMultiplayer) {

18 this.setVisibilitEnv();

19 this.videoEvents();

20

21 this.playerParams = playerParams;

22 this.multiplayerParams = multiplayer;

23 }

24

25 private setVisibilitEnv() {

26 if (typeof document.hidden !== "undefined") { // Opera 12.10 and Firefox 18 and later support

27 this.hidden = "hidden";

28 this.visibilityChange = "visibilitychange";

29

30 //@ts-ignore

31 } else if (typeof document.msHidden !== "undefined") {

32 this.hidden = "msHidden";

33 this.visibilityChange = "msvisibilitychange";

34

35 //@ts-ignore

NERD [noperm]

NORMAL src/Player/player-events-manager.ts

typescript ts

utf-8

0%

1/301 ln : 1

src/Player/player-events-manager.ts" [noeol] 301L, 11195C

Image Editor



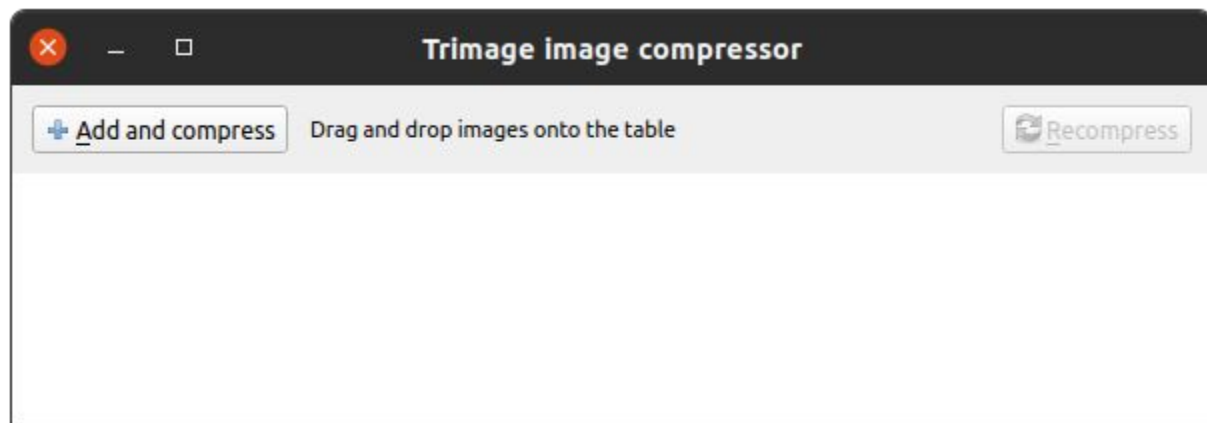
gimp



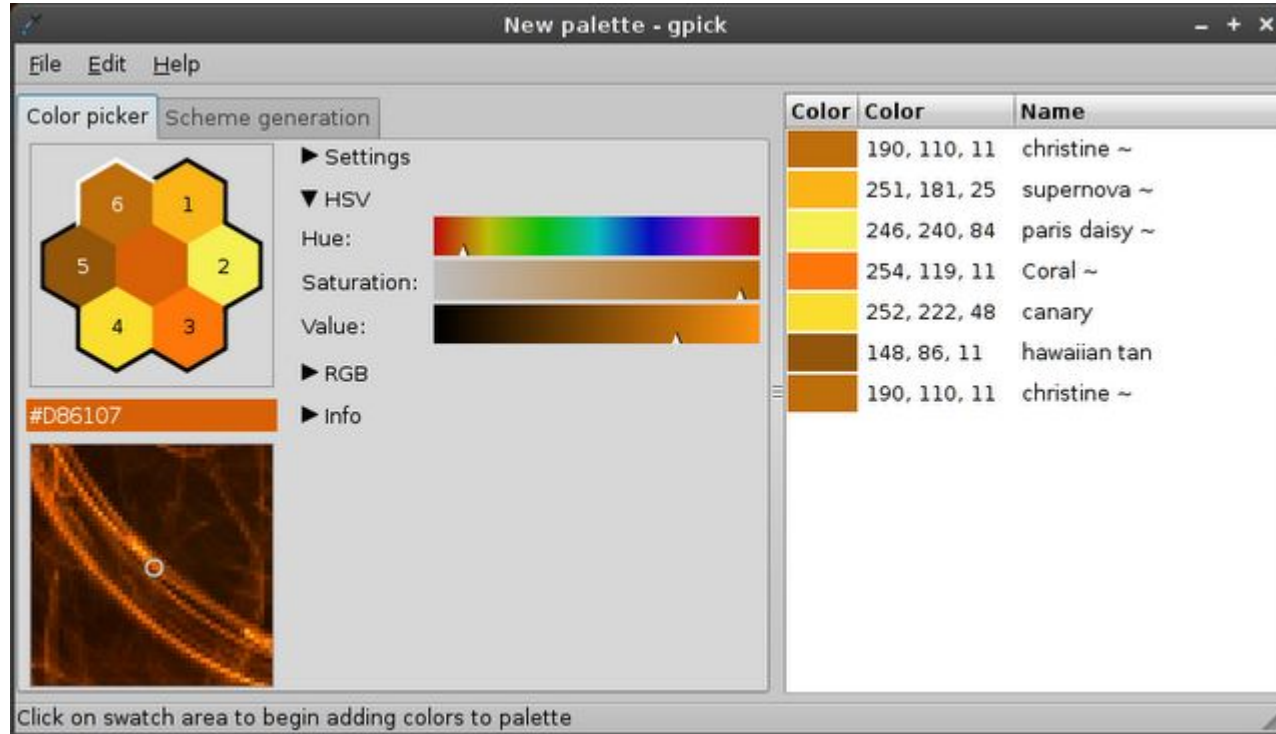
Inkscape



Trimage



Color picker



Terminal is a developer best friend



Guake



Alacritty

What inside Terminal?

1. NPM (and/or Yarn) and all its packages
2. Composer
3. Git
4. Glue - css sprites generator

Browsers



Firefox



Google
Chrome



Opera



Brave



Vivaldi



Tor



Elinks



Edge



Chromium

Others

1. Insomnia a rest-api tester and debugger
2. Browserstack for testing
3. Cypress
4. Virtualbox, I will try to Gnome Boxes soon - Thanks Felipe Borges
5. Spotify
6. Steam
7. Thanks to Gnome created Orca. A screen reader

Thank you

AMA (off topic also possible)